Safety Guarantees for Iterative Predictions with Gaussian Processes

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Abstract—Gaussian Processes (GPs) are widely employed in control and learning because of their principled treatment of uncertainty. However, tracking uncertainty for iterative, multi-step predictions in general leads to an analytically intractable problem. While approximation methods exist, they do not come with guarantees, making it difficult to estimate their reliability and to trust their predictions. In this work, we derive formal probability error bounds for iterative predictions with GPs. Building on GP properties, we bound the probability that random trajectories lie in specific regions around the predicted values. Namely, given a tolerance \( \epsilon > 0 \), we compute regions around the predicted trajectory values, such that GP trajectories are guaranteed to lie inside them with probability at least \( 1 - \epsilon \). We verify experimentally that our method tracks the predictive uncertainty correctly, even when current approximation techniques fail. Furthermore, we show how the proposed bounds can incorporate a given control law, and effectively bound the trajectories of the closed-loop system.

I. INTRODUCTION

Gaussian processes (GPs) have been extensively used for modelling due to the variety of suitable properties they possess: they are probabilistic models, providing uncertainty estimates on their predictions; they are non-parametric, effectively adjusting the model complexity to the data, and finally they are usually data-efficient \(^1\). In plenty of scenarios (e.g. planning, forecasting, and time-series modelling) one needs to make several, possibly correlated, predictions at once (the second prediction is made before the first one can be evaluated versus a ground truth, and so on). For this we can discern two options: either train multiple models, each one predicting at different time-scales, or use a single model, that iteratively computes predictions that get in turn fed back as input to the model in the next step. We refer to the latter as iterative predictions and iterative planning.

Of particular interest for the iterative planning scenario is the model-based reinforcement learning setting, where a GP model is used to evaluate a candidate control policy on the system. The evaluation requires the model to provide predictions for the system’s state over multiple time-steps under the proposed policy. It is important in these cases to have a realistic assessment of the error on the predictions, as this allows quantification of the risk of costly system failures, like collisions with obstacles or financial losses, and analysis of safety-critical applications. In such settings, we require predictions that are not only accurate on average, but also provide robust, (probabilistically) guaranteed worst-case accuracy. Unfortunately, as GP models output probability distributions, iterative planning poses the problem of prediction over successive noisy inputs (i.e. with a distribution placed over the input space). This leads to an analytically intractable problem for such non-linear input-output mappings. While several approximation techniques have been proposed \(^2\) \(^3\), to the best of our knowledge, none of them provides guarantees, in the form of formal error bounds on their estimations, making it difficult to estimate reliability and trust predictions in application scenarios.

In this work we provide a probabilistic bound for iterative predictions with GPs and develop a method for its explicit computation. Given a user-defined tolerance \( \epsilon > 0 \), our method works by computing probabilistic bounds at each prediction step and propagating them over multiple time-steps in the form of intervals. The GP trajectories are guaranteed to lie inside these intervals at each time step with probability at least \( 1 - \epsilon \). In practice, this allows us to perform long-term predictions for the GP trajectory with the prediction provably staying within known bounds with a specified probability. We further show how the bound can be used within a reinforcement learning scenario, in order to guarantee the safety of proposed control policies. We provide an algorithmic framework for the explicit computation of every value involved in the bound calculation, directly and efficiently from data, so that the bound can be explicitly computed independently of the form of the learned GP.

On a set of case studies, we show how our method can correctly provide probabilistic bounds that account for the GP uncertainty over its trajectories. Finally, we illustrate how our bound can be successfully employed to verify both open loop and feedback policies and therefore guarantee the safety of proposed controllers for the learned GP. In summary, the paper makes the following main contributions:

- We develop a formal bound, for iterative prediction settings, on the probability that the trajectories of a GP lie inside a specific region. We provide explicit computational techniques for calculating the bound.
- We incorporate control laws and take into account their effects in the model’s trajectories.
- We provide experimental validations of our method, highlighting cases in which a competitive state-of-the-art method fails to properly propagate the GP uncertainty. We provide case studies on certification of open-loop and feedback policies.

II. RELATED WORK

Performing iterative predictions, and using them for planning, is an extensively studied problem across various model types \(^4\) \(^5\) \(^6\) \(^7\).

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In particular, GP multi-step-ahead prediction is generally achieved using heuristic approximations \cite{2}. The most widely used approach is Moment Matching (MM) which computes a Gaussian approximation over the (non-Gaussian) output distribution of a GP for a noisy input \cite{2,8}. The uncertainty estimated in this fashion can then be leveraged to learn control policies in frameworks such as PILCO (Probabilistic Inference for Learning Control) \cite{9,10}. During the last few years, various extensions of PILCO have been proposed \cite{11,12,13,14}. For example, in \cite{15} GPs have been replaced with neural networks, while in \cite{16} an emphasis on safety is given. However, building on Gaussian approximations, all the cited approaches inherently fail to take into account multi-modal behaviour and tend to underestimate uncertainty. As such, the synthesised policies are not guaranteed to be safe. Our method on the other hand comes with probabilistic guarantees that allow us to compute the subregions of the input space in which the trajectories of the analysed GP are bound to lie with high probability. As such it provides formal, guaranteed bounds on the GP trajectory and makes no particular assumptions on the GP model, enabling its use in safe reinforcement learning scenarios \cite{17}.

Numerical approximations exist for multi-step-ahead predictions \cite{3} where the output distribution is directly approximated by using quadrature formulas and, in principle, worst-case scenario error bounds could be computed using existing techniques for numerical quadrature \cite{18}. However, the analysis that leads to the bounds proposed in \cite{18} is focused on stability, with the assumption that trajectories monotonically decrease the distance to a target state, and the authors explicitly exclude trajectories that move away from the target state before eventual convergence and stabilisation. In \cite{3}, where more general tasks are solved, no formal bounds are provided. Our algorithm instead provides valid probabilistic bounds for the general case.

Interestingly, \cite{19} focus on bounding the modelling error, that is the difference between the underlying system dynamics and the learnt GP model, which is a complementary problem to the one tackled in this work, and employ moment-matching to propagate the uncertainty for multiple time-steps. In order to compute error bounds they assume that the underlying function describing the system dynamics, that is approximated by the GP, has a bounded RKHS norm and use existing results for this setting \cite{20}. However, their bounds require the computation of constants very difficult to compute in practice. In contrast, in this paper we assume that the underlying function is a sample from a GP (and hence we do not consider any possible model mismatch) and derive formal bounds whose required constants are directly computed.

Formal and probabilistic guarantees for GPs have been discussed in \cite{21,22} for regression and classification with GPs, respectively. Albeit formal, these methods cannot be directly applied to multi-step-ahead predictions scenarios as they are designed for GPs over single input points. Whereas, our method, by propagating probabilistic bounds through each time step is applicable to multi-step ahead prediction scenarios and can be used in reinforcement learning settings to verify controller safety.

### III. Bounds for Multi-step Ahead Predictions with Gaussian Processes

Given an input space $U \subset \mathbb{R}^m$ and a time horizon $[0, H]$, for $t \in \{0, \ldots, H - 1\} \subset \mathbb{N}$ we consider a stochastic dynamical system\footnote{Throughout the paper bold math symbols are used for random variables.}

$$x_{t+1} = f(x_t, u_t), \quad u_t \in U,$$

where we assume that for $x \in X \subset \mathbb{R}^n$, $f(x, u_t) \sim N(\mu_x^f, \Sigma_x^f)$ that is, $f(x, u_t)$ is normally distributed with mean vector $\mu_x^f$ and covariance matrix $\Sigma_x^f$. Mean and variance of $f(x, u_t)$, the i-th component of $f(x, u_t)$, are denoted with $\mu_{x,i}^f$ and $\Sigma_{x,i}^f$. Intuitively, $x_t$ is a discrete-time stochastic process, whose time evolution depends on an input signal taking values in $U$. A parametric memory-less and deterministic policy $\pi^\theta : X \rightarrow U$ with parameters $\theta$ is a function that assigns a control input given the current state. By iterating Eqn. (1), we have that, for $t > 0$, $x_t$ is a random variable as it is the output of process $f$. As such multi-step ahead predictions pose the problem of predicting over noisy inputs.

#### A. Prediction over noisy inputs

For a given $x \in X, u \in U$ we have that $f(x, u)$ is a Gaussian random variable. However, if $x_t$ is a random variable itself (which is the case for prediction over noisy inputs), then $f(x_t, u)$ is generally not Gaussian anymore and its distribution is in general analytically intractable. In particular, we have that

$$f(x_t, u) \sim \int p(x_{t+1}|x, u)p(x_t = x)dx,$$

where $p(x_{t+1}|x, u)$ is the (normal) distribution of $f(x, u)$ and $p(x_t = x)$ is the distribution of $x_t$. As a consequence, the predictive distribution for $x_{t+1}$ is not Gaussian and approximations are required \cite{2}.

In this paper, given $x_t$, we consider a predictor $\hat{x}_t$ for $x_t$, such that

$$\hat{x}_t = g(\hat{x}_{t-1}, u_{t-1}),$$

where $g(\hat{x}_{t-1}, u_{t-1})$ is a deterministic function. That is, $\hat{x}_t$ is a deterministic process that predicts the value of $x_t$. For instance, we could have that $\hat{x}_t$ equals to the mean of $x_t$, as estimated with moment matching techniques \cite{2}, but any other deterministic function will work for the results presented in this paper.

In what follows, in Theorem 1 we compute a probabilistic bound on the error between $\hat{x}_t$ and $x_t$. The bound has a recursive structure, as the uncertainty needs to be propagated over multiple prediction steps. Please note that this is not a modelling error, coming from the GP imperfectly capturing

\footnote{For simplicity we drop the dependence on $u_t$ in both mean vector and covariance matrix.}
the behaviour of an underlying system, but comes solely from propagating the uncertainty while performing iterative predictions. Then, in Corollary 1 we show that, given an \( \epsilon > 0 \), this bound can be used to build a tube around \( \hat{x}_t \) such that at each time step the trajectories of \( x_t \) are guaranteed to be within such tube with probability at least \( 1 - \epsilon \). For any safe region \( S \subset X \) we can hence produce certificates on whether GP trajectories will lie inside that region with high probability or not.

### B. Bounds for Multi-Step Ahead Predictions

Consider the random variable on the error at time \( t \), i.e. \( e_t = |x_t - \hat{x}_t| \) and a constant \( K_t > 0 \). In Theorem 1 we compute \( P(e_t > K_t) \), that is the probability that the error between \( x_t \) and \( \hat{x}_t \) is greater than \( K_t \).

**Theorem 1.** For any \( K > 0 \) and \( x^* \in X \), let \( I^K_t = \{ x \in X : |x^* - x| \leq K \} \). Assume \( x_0 \sim N(\mu_0, \Sigma_0) \). Then, for arbitrary constants \( K_{t+1}, K_t > 0 \), it holds that

\[
P(e_t + K_{t+1}) \leq P\left( \sup_{x \in I^K_{t+1}} |\hat{x}_{t+1} - f(x, u_t)| > K_{t+1} \right) + P(e_t > K_t),
\]

with \( P(e_t > K_0) = 1 - \int_{K_0}^{\infty} N(z \mid \mu_0, \Sigma_0, 0)dz \) for any \( K_0 > 0 \), \( \mu_0 \) and \( \Sigma_0, 0 \) are the mean and covariance of \( x_0 \).

The proof of the above theorem is reported in Section 2. The resulting bound in Theorem 1 is recursive. Hence, in order to estimate the prediction error at time \( t \), we need to compute the prediction error at the previous time steps, which is propagated over time through the bound. The recursion terminates as the distribution for \( x_{\hat{z}} \), that is the initial condition, is given. Intuitively \( K_t \) is a parametric cutoff threshold for the distance at time \( t \), and the resulting bound at time \( t+1 \), that is \( e_{t+1} \), is the sum of the contribution given by assuming that \( e_t \leq K_t \) and by the contribution when assuming \( e_t > K_t \) (and remains valid for any value of \( K_t \)).

Note that the bound in Theorem 1 requires the computation of \( P(\sup_{x \in I^{K}_{t+1}} |g(\hat{x}_t, u_t) - f(x, u_t)| > K_{t+1}) \) that is, the probability that the supremum of a stochastic process is greater than a given threshold. This is in general a difficult problem [23]. However, \( f(x, u_t) \) is a Gaussian process and \( g(\hat{x}_t, u_t) \) a constant. Therefore, we can use the result from [21], where bounds for the supremum of a GP have been derived. These are extended to the current setup in the following proposition.

**Proposition 1.** Let \( \mu(x, \hat{x}_t) = g(\hat{x}_t, u_t) - \mu^0 \). Assume \( I^{K}_{\hat{z}} \) is a hyper-cube with side length \( D \). For \( i \in \{1, ..., n\} \) let

\[
\hat{y}_i = \frac{K_{t+1} - \sup_{x \in I^{K}_{\hat{z}}} |\mu(x, \hat{x}_t)|}{n} - 12 \int_{0}^{\lambda^i} \sqrt{n} \ln \left( \frac{\sqrt{n} K_{t+1} D}{z} + 1 \right)^n dz,
\]

with \( \lambda^i = \frac{1}{n} \sup_{x, x_2 \in I^{K}_{\hat{z}}} d^{(i)}_x (x_1, x_2) \) and \( n \) being the dimension of the state space. For each \( i \in \{1, ..., n\} \) assume \( \hat{y}^i > 0 \). Then, it holds that

\[
P(\sup_{x \in I^{K}_{\hat{z}}} |g(\hat{x}_t, u_t) - f(x, u_t)| > K_{t+1}) \leq 2^n e^{-\frac{n}{2} \xi(i)^2},
\]

where \( \xi(i) = \sup_{x \in I^{K}_{\hat{z}}} \sum_{x, i} f(x, i) \),

\[
d^{(i)}_x (x_1, x_2) = \sqrt{\mathbb{E}[\{f(x_1, u_t) - \mu^0 + f(x_2, u_t) - \mu^0\}^2]},
\]

and \( L^{(i)}_x \) is a local Lipschitz constant for \( d^{(i)}_x \).

By using the upper bound of Proposition 1 in Theorem 1 we can propagate the bound through time for any value of \( K_t > 0 \), \( t = 0, \ldots, H \). This gives us the degree of freedom necessary to iteratively select, given \( K_t \), the values for \( K_{t+1} \) that meet an a-priori specified probabilistic error \( \epsilon > 0 \). To do this it suffices to evaluate the one-step bound resulting from the combination of Proposition 1 and Theorem 1 and choose the smallest value of \( K_{t+1} \) such that \( P(e_t > K_{t+1}) < \epsilon \).

**Corollary 1.** (of Theorem 1) For any \( \epsilon > 0 \) pick the smallest \( K_0, \ldots, K_H \) such that for any \( t \in \{0, \ldots, H\} \) we have that \( P(e_t > K_t) < \epsilon \). Then, this implies that

\[
\forall t \in \{0, \ldots, H\}, \quad P(x_t \in I^{K^t}_{\hat{z}}) > 1 - \epsilon.
\]

As a result we can compute a sequence of subsets \( I^{K^t}_{\hat{z}} \) of the state space such that the GP trajectories are bounded to stay inside them with probability at least \( 1 - \epsilon \) at each time step. Given a safe region \( S \subset X \) we can hence produce a certificate on the GP trajectories lying inside \( S \) with probability at least \( 1 - \epsilon \) by checking the intersection between the \( I^{K^t}_{\hat{z}} \) and \( S \).

Notice that the bound in Proposition 1 requires the computation of \( \sup_{x \in I^{K}_{\hat{z}}} |\mu^0 (x, \hat{x}_t)| \), \( \xi(i) \), \( L^{(i)}_x \), and \( \lambda^i \), which are related to the extrema of the mean and variance of the GP \( f \) in \( I^{K^t}_{\hat{z}} \) and to a Lipschitz constant on \( d^{(i)}_x \). In a Bayesian learning setting, these can be computed by relying on the methods discussed in [21] and applying them to the GP of Eqn. 1. Interestingly these methods can be straightforwardly extended to the setting of this paper, by taking into account the extra input dimensions coming from a deterministic control strategy \( \pi(x) = u \), without increasing the size of the branch and bound search space, that is without significantly changing the computational time.

### C. Using the Safety Guarantees for PILCO

In this section we briefly examine how the safety guarantees can be used in conjunction with a safe, model-based policy search algorithm, which extends the Safe PILCO framework [16]. PILCO’s goal is to control an unknown dynamical system throughout a task, by efficiently optimising the parameters \( \theta \) of a feedback control policy \( \pi^\theta \), implemented originally as a linear controller or a sum of radial basis functions.

5For further discussion of the computational complexity of the bound please see the extended version of this paper at https://arxiv.org/
basis functions. In Safe PILCO, safety considerations are added, with the introduction of constraints, that demand the system to stay in a safe subset of the state space $S \subseteq X$ with high probability. Specifically, after a controller is trained using a learned GP model, and before the controller is applied to the controlled system, the probability that this controller violates the constraints is estimated using moment matching. Since MM is an approximation that might lead to underestimating the true uncertainty of the iterative predictions (as we show below) controllers that violate the constraints can be allowed to be implemented. We therefore suggest to replace this step, referred to in ([16]) as a safety check, with the bounds estimated from Corollary [1]. This replacement is straightforward and provides better protection from unsafe controllers used in possibly safety critical applications.

IV. EXPERIMENTS

In this section we use the bound from Theorem [1] with the L1 norm, that is with $d = 1$, on GPs with SQE kernels, trained from data. First we explicitly compare our formal, guaranteed bounds with the probability estimation obtained by Moment Matching (MM) in two iterative prediction scenarios (with no control involved). We then investigate in the Mountain Car application [24] the behaviour of our methodology for certification of a given control policy. Finally we show how to compute bounds for the behaviour of closed-loop systems for a given controller GPs are trained with the GPML package, using maximum marginal likelihood for hyperparameter selection. Control policies are either arbitrarily selected for the purpose of demonstration or obtained from PILCO. They are linear or linear squashed through a sine wave to constrain the input magnitude [9].

A. Iterative Prediction

We analyse the behaviour of our method in a one-dimensional synthetic dataset where the system dynamics are distributed as a Gaussian at each time step. Further, we assume that the initial state of the system is Gaussian, that is $x_0 \sim \mathcal{N}(\mu_0, \Sigma_0)$, with mean and variance given by $\mu_0 = 0$ and $\Sigma_0 = 0.01$. We compute predictions and bound the trajectory for an horizon of $H = 10$ time steps. We use $\epsilon = 0.05$, that is we require bounds holding with probability at least 95%. For MM, we use intervals of two standard deviations around the mean, which, when the dynamics are effectively Gaussian, also correspond to bounds at 95% probability.

Results for this analysis are given in Figure 1, where our bound is depicted with a thick red solid line, and MM results are represented by the green shaded area. Further, we extract 100 trajectories from the GP, which are depicted with thin colored lines, to provide statistical validation for the results. Notice that the latter are almost entirely within the bounds provided by our method, and also within the MM shaded area. In fact, since the system dynamics are fully Gaussian at each time step, that is $x_t$ is Gaussian for each $t$, then the approximation made by MM is almost exact and well behaved.

Notice that MM succeeds in bounding the GP trajectories as it is well suited for the example above. However, as soon as this does not hold anymore, the results obtained with MM fail to bound the actual GP trajectories. As an example, consider a system with dynamics given by:

$$h(x) = \begin{cases} \text{sign}(x)x^4, & \text{if } |x| < 1 \\ x, & \text{otherwise.} \end{cases}$$

We train a GP on data sampled from this system. With the function being non-linear, we have that $x_t$ is non-Gaussian for $t > 0$, which implies that MM will introduce unaccounted approximation errors. Furthermore, the specific dynamics chosen are such that the MM variance prediction will inevitably shrink, leading to a systematic underestimation of the actual region in which GP trajectories are located. In fact when the initial position of the trajectory, $x_0$, is greater than 1, then the trajectory will constantly be at $x_0$. As such, assuming $x_0 \sim \mathcal{N}(\mu_0, \Sigma_0)$, for a big enough $\Sigma_0$, the majority of the GP trajectories will start with $|x_0| > 1$. However, after finitely-many time steps MM variance will wrongly shrink to values very close to zero, hence failing to account for the majority of the probability mass of the GP.

Empirical results for this system using $\epsilon = 0.05$ are plotted in Figure 2 for values of initial variance $\Sigma_0$ going from 0.1 to 0.6. In accordance with the discussion above, if the initial variance is small enough, then the overwhelming majority of GP trajectories converge to zero. However, as the initial variance grows, more and more trajectories don’t converge. MM fails to account for this behavior, and the variance predicted by MM fails to mirror the actual dynamics of the GP under analysis. Our method, being guaranteed to provide correct results, is able to successfully bound (up to $1 - \epsilon$ probability) the actual trajectory of the GP, independently of the initial variance.
B. Open-loop control for Mountain Car

In this Section we show how our method can be used to certify a control input for a dynamical system. The environment we are considering is a version of the continuous mountain car problem [24]. Briefly, a car has to go up a hill to its right, with a goal state on top of the hill. Because it does not have enough power to climb the hill directly, it has to go up a hill to the left first to gather momentum. The state space has two dimensions (position and velocity of the car), and the control input is one dimensional and corresponds to a force applied to the car.

As previously, we train a GP on data generated from the environment, in this case following a random policy. We assume we have access to an initial normal distribution for the starting state and we want to evaluate a proposed sequence of actions. Specifically, we want to perform predictions about the sequence of states (position and velocity) of the car, and to provide high probability bounds for these predictions. The trained GP model has a 3-dimensional input space, as it takes \((x_t, u_t)\) pairs as inputs, corresponding to the two state-space variables and the control input, and 2D outputs, that correspond to \(x_{t+1}\). The two output dimensions are modelled by two independent GPs, each one predicting a state variable. However, the predictions of each model are based on the previous predictions of both models. In more detail, assume a state \(x_t \in \mathbb{R}^2\), where both components of \(x_t\) are bounded. These form a tuple \([x_1^t, x_2^t, u_t]\), where \(x_1^t \in [lb_1, ub_1]\), and \(x_2^t \in [lb_2, ub_2]\), and the exact value of \(u\) is known (as we are verifying an arbitrary, fixed control policy). This tuple is the input to the two GP models, with one of them providing the predicted position \(x_{t+1}^1\), with its new lower and upper bound, and the other one providing the same quantities for the velocity \(x_{t+1}^2\).

We train the GP model on a dataset of 500 mountain car state transitions for random actions. Now, for a proposed sequence of actions, we can bound the predicted trajectories, using our method with \(\epsilon = 0.1\) (90% probability bound). Results from a typical run are presented in Table I. Drawing 1000 trajectories from the mountain car system we verify that more than 90% (91.6%) of them stay within the bounded area around the predictions obtained by our bound.

![Fig. 2: As the initial variance increases, more trajectories, having an initial state \(|x_0| > 1\), do not converge to 0. Moment matching fails to account for this fact (green shaded area showing two standards deviations). Our bound (red line) grows appropriately. Thinner colored lines represent 100 sampled trajectories from the GP.](image)

<table>
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</table>

TABLE I: Predictions along with 90% probability bounds for a sequence of 5 actions applied to the mountain car. Columns \(x^1\) and \(x^2\) report the mean value of position and velocity of the car. Columns Bound \(x^1\) and Bound \(x^2\) report the computed interval around \(x^1\) and \(x^2\) containing at least 90% of the trajectories.

C. Closed-loop control of linear and quadratic systems

Here we use the proposed method to predict the closed-loop behaviour of several dynamical systems for a proposed feedback controller. The systems are either linear, or linear with an added quadratic term, of the general form:

\[
\dot{x}^i = A^i x + x^T Q^i x + B^i u,
\]

where \(x^i\) is the \(i\)-th component of the state vector \(x\). We assume a dataset \(D = \{x_t, u_t, y_t\}\) of transitions is provided, where \(y_t = x_{t+1} = f(x_t, u_t)\) and a candidate controller \(C\). We train the GP model on 300 data points, and the bounds are calculated with \(\epsilon = 0.1\) (90% probability bounds). The controller is either linear, or linear squashed by a sine function, as in PILCO [9]. The reference point is the origin and the starting region is a hypercube around the origin with size 0.1650 for each dimension. In this setting the mean of the predicted states for the system is of secondary importance (in the linear case it’s trivially zero) and our interest is focused on the width of the bounds on the prediction error. Shrinking bounds can be interpreted as similar to a probabilistic notion of stability for the GP model: shrinking bounds indicate that with the current controller and initial conditions, the model, with high probability, will stay in a (shrinking) region around the origin.

For each scenario, once the data and candidate controller is provided we:

- Train a GP model on the provided dataset.
- Assuming that the model is accurate, use the presented method to make bounded iterative predictions.
ear: estimated bounds verify convergence. Then we calculate the bounds for the resulting system. The control inputs between dynamics, controller from PILCO:

Here we train a linear controller stabilises the first dimension only while the second dimension has inherently convergent dynamics. The bounds contract in this case too (Table II).

Variables that are not independent, but two control inputs we work with a system that’s still 2-dimensional with state dimension has inherently convergent dynamics. The bounds contract in this case too (Table II).

Incrementally harder than the previous example, since the two dimensions have independent dynamics and the control inputs application to multiple-step ahead time series forecasting,” in Advances in neural information processing systems, 2003, pp. 545–552.

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Proofs
Proof of Theorem 7 First we prove the following Lemma:

Lemma 1. Let \( f(x) \) be a stochastic process. Consider measurable sets \( A \) and \( B \). Then, it holds that

\[
P(f(y) \in A | y \in B) \leq P(\sup_{y \in B} f(y) \in A).
\]

Proof: (Sketch) To prove Lemma 1 it is enough to note that for each realization of \( f, y \in B \), and measurable \( g \) we have that \( g(f(y)) \leq \sup_{y \in B} g(f(y^*)) \). Hence, we can conclude by taking the expectation.

Now the following calculations follow

\[
P(e_{t+1} > K_{t+1})
\]

\[
= P(\mid g(\hat{x}_t, u_t) - f(x_t, u_t)\mid \leq K_{t+1})
\]

(4) By Marginalising with the events \( e_t > K_t, e_t \leq K_t \)

\[
\leq P(\mid g(\hat{x}_t, u_t) - f(x_t, u_t)\mid > K_{t+1} | e_t \leq K_t)P(e_t \leq K_t) + P(e_t > K_t)
\]

(4) By Lemma 1

\[
\leq P(\sup_{x \in \mathcal{X}} \mid g(\hat{x}_t, u_t) - f(x, u_t)\mid > K_{t+1} | e_t \leq K_t)P(e_t \leq K_t)
\]

\[
+ P(e_t > K_t)
\]

(4) By the fact that \( P(e_t \leq K_t) = 1 - P(e_t > K_t) \)

\[
= P(\sup_{x \in \mathcal{X}} \mid g(\hat{x}_t, u_t) - f(x, u_t)\mid > K_{t+1})(1 - P(e_t > K_t))
\]

(4) + \( P(e_t > K_t) \).

\]